

## Application of Machine Learning to the Process of Crop Selection Based on Land Dataset

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**Annotation:** We are well recognised that the vast majority of Indians work in agriculture. Most farmers always grow the same thing, always use the same amount of fertilizer, and always plant what the people want. Recently, there have been many breakthroughs in the use of machine learning in many fields of study and business. Thus, we intend to establish a framework for the application of machine learning in agriculture for the benefit of farmers. India's economy relies heavily on the nation's agricultural output. Agriculture, then, has the potential to serve as the backbone of the Philippine economy. Choosing the right crop every time is crucial when making agricultural plans. Researchers have utilised machine learning to explore agricultural issues such as crop yield, weather prediction, soil categorization, and crop labelling. Our Indian economy really needs the agricultural sector to undergo significant reforms. Simple applications of machine learning systems in agriculture have the potential to significantly enhance this industry. In addition to the considerable role played by improvements in farming machinery and technology, functional information about many subjects also plays an important role. The main idea of this study is to use the crop selection approach in order to address numerous issues in farming. This increases the wealth of India by increasing crop yields to their maximum potential. In our study, we use the method Random Forest (RF) to estimate a crop and then evaluate its performance relative to that of competing techniques.

**Keywords:** Artificial Neural Network, Convolutional Neural Network, Research on Cancer, Computer Aided Detection, Data Flow Diagram.

## Introduction

Since it is common knowledge that the vast majority of Indians work in the agricultural sector. Most farmers always grow the same thing, always use the same amount of fertilizer, and always plant what the people want [1]. Recently, there have been many breakthroughs in the use of machine learning in many fields of study and business [2]. Thus, we intend to establish a framework for the application of machine learning in agriculture for the benefit of farmers. India's economy relies heavily on the nation's agricultural output [3]. Agriculture, then, has the potential to serve as the backbone of the Philippine economy. Choosing the right crop every time is crucial when making agricultural plans. Researchers have utilised machine learning to explore agricultural issues such as crop yield, weather prediction, soil categorization, and crop labelling. Our Indian economy really needs the agricultural sector to undergo significant reforms [4]. If we apply a machine learning system to farming specifically, we can make great strides forward in that industry [5-8]. In addition to the considerable role played by improvements in farming machinery and technology, functional information about many subjects also plays an important role. The main idea of this study is to use the crop selection approach in order to address numerous issues in farming. This increases the wealth of India by increasing crop yields to their maximum potential [9-12]. Our project measures the efficacy of an algorithm for crop prediction, specifically Linear Regression and Recurrent Neural Network (RNN) [13].

Machine learning is an application of artificial intelligence in which previously learned information is utilised through the use of algorithms [14-18]. Its primary purpose is to process statistical data or assist in the processing of statistical data. Even though Machine Learning makes use of automated thought processes, it still need human monitoring in order to function properly. A high degree of generalisation is required in machine learning in order to build a model that is adaptable to new types of data and is reliable in its predictions [19-21]. The subfield of computer science known as machine learning has developed new approaches that can be used to analyse significant amounts of data. Logistic regression and principal component analysis are two examples of processes that are based on well-established statistical methods, but other procedures are not. Other procedures are not based on well-established statistical methods [22-25]. Comparing different possible models and picking the one that provides the best explanation for the data being studied is a fundamental component of the majority of statistical analysis approaches [26-29].

The vast majority of approaches for machine learning are based on the same premise of discovering best-fit data models; the only difference is that these machine learning models are not restricted to probabilistic ones. The use of statistical methods requires them to rely on underlying probabilistic models, which gives machine learning approaches an advantage over statistical methods [30-35]. Traditional statistical methods typically prove insufficient in the age of Big Data to keep up with the growing complexity and variety of data that is available. Probabilistic models are used in some approaches to machine learning; however, traditional statistical methods are not used in these approaches [36-41]. It may be extremely difficult, if not impossible, to prescribe probabilistic models that link variables derived from many data sources in a way that is plausible and can be analysed statistically. Machine learning has the potential to offer a multitude of novel and adaptive techniques to data analysis that are well-suited to the types of data that we collect today [42]. These approaches have the potential to be well-suited to the kinds of data that we gather today. It is of the utmost importance that statistics agencies study the use of machine learning techniques to see whether or not these methods may better suit their future needs than more traditional ways [43-49].

## Review of Literature

Learning through supervision: a few examples Artificial Neural Networks (ANNs) vs Logistic Regression in the Field of Statistics (machine learning) The statistical technique known as logistic regression falls under the umbrella of supervised machine learning when it is utilised for the purpose of making forecasts. Logistic regression requires as input the values for several observation units of a binary response variable (which can only

take on the values 0 or 1) as well as multiple predictor variables (covariates) [50-53]. This type of information is referred to as "training data" in the field of machine learning. The two primary hypotheses are a linear relationship between the predictor variables and the logarithm of the posterior chances of the response, as well as a Bernoulli distribution (a family of probabilistic models) for the response variable. The Bernoulli distribution is one of the primary hypotheses [54-57]. If we make the assumption that the responses of the units are not correlated, we can use maximum likelihood to figure out what the most acceptable values are for the coefficients in this linear function (the coefficients are what parameterize the joint distribution discussed earlier). The model with these optimal coefficient values is referred to as the "fitted model," and it can be used to "predict" the value of the response variable for a new unit for which only the predictor values are known. The term "fitted model" comes from the statistical term "fitting," which refers to the process by which optimal coefficient values are determined (or "classify" the new unit as 0 or 1). Support Vector Machines, or SVMs, are an example of a non-statistical supervised machine learning technique. They are comparable to the logistic regression classifier that was covered in the preceding section [58-61]. Find the SVM model that fits the training data the best, and then use that model to classify newly encountered cases. On the other hand, the underlying model for the SVM is the collection of hyperplanes that exist within the space occupied by the predictor variables. The optimization problem that needs to be solved is locating the hyperplane in predictor space that most effectively splits 0 response value units from 1 response value units. This can be done most effectively by finding the hyperplane. The SVM and logistic regression optimization issues both have their roots in probability theory, but geometry played a significant role in their development [62-66].

This synopsis also provides a brief overview of some additional supervised machine learning approaches, including decision trees, neural networks, and Bayesian networks [67-69]. Examples of learning without supervision Cluster analysis, which is used in mathematics, against principal component analysis (machine learning). The most well-known method of unsupervised machine learning that is developed from traditional statistical analysis is called principal component analysis (PCA). Its purpose is to "summarise" data points in high-dimensional space by locating orthogonal one-dimensional subspaces along which the majority of the variation in the data points is captured. This is accomplished by finding a linear combination of the orthogonal subspaces. The term "unsupervised" is used to refer to situations in which there is neither a supervisor nor a response variable. Methods like as cluster analysis and association analysis fall under the category of non-statistical unsupervised machine learning [70-75]. The first method seeks to discover underlying clusters in the data, whereas the second seeks to discover commonalities between the objects being compared [76-81].

The agricultural sector is crucial to a developing economy like India's. To maximise crop productivity with limited land resources is the primary objective of agricultural planning. Several machine learning techniques have been shown to increase crop yields. The crop-selection strategy can be used to mitigate loss in any emergency situation. And it can be used to get agricultural yield estimates when the weather is good. Raising a country's GDP can be aided by increasing its yield rate. The rate at which our crops produce is also affected by a few additional variables. They are the type of fertiliser used and the crops planted. Favorable and unfavourable conditions play a role in crop selection. In order to better the agricultural setting, many studies are conducted [82-85]. The goal is to maximise agricultural production. The highest possible crop output is achieved through the use of many different classification systems. Crop yields can be increased with the use of machine learning [86-91]. To boost crop yields, the crop selection approach is used.

River ground, hill areas, and depth areas are all examples of terrain types that could affect how a crop is built. Humidity, precipitation, temperature, and cloud cover are all elements of the weather. The soil could be sandy, clayey, salty, or even peaty [92-98]. The composition of soil can vary in terms of elements like copper, potassium, sulphate, nitrogen, manganese, iron, calcium, ph value, carbon, and harvesting technique. Various Crops employ

numerous criteria to arrive at distinct forecasts. The analyzer can be used to investigate these forecasting models. There are two distinct categories for these forecasts. The first employs conventional statistical methods, whereas the second makes use of machine learning strategies. The standard approach is useful for making predictions in limited sample spaces [99-101]. And many predictions can be made with the use of machine learning techniques. In machine learning, we focus instead on the structure of data models rather than their design [102].

### System Analysis

At this point, the viability of the idea is evaluated, and a business proposal is provided that summarises the concept in broad strokes and provides some first cost estimates [103-109]. During the process of doing the analysis of the system, the viability of the proposed system will be evaluated. This ensures that the organisation will not incur excessive costs as a result of implementing the solution that has been planned. It is essential to have a solid understanding of the system's fundamental requirements in order to carry out a successful feasibility study. The issue at hand and the information requirements of the stakeholders are investigated throughout the feasibility analysis. Calculating how much time and money will be required to construct an information systems solution, as well as determining how much good the solution would do and whether or not it is even conceivable, is the purpose of this project [110-115].

Within the confines of the scope of the feasibility study, a variety of information system solutions will be studied, analysed, and then the most workable alternative will be presented to the organisation for their consideration. The potential of a solution can be gauged by looking at its component elements individually [116-121]. This analysis will determine whether or not the system is financially beneficial to the company so that decisions may be made accordingly. The corporation has a limited budget and can only spend so much on the research and development phase of the system. Every expense must have a reasonable explanation attached to it. Because the majority of the underlying technologies are open source, the system that is constructed does not blow a hole in the budget, which is all down to the fact that open-source software was used. It was essential to purchase only the goods that could be personalised. The purpose of carrying out this research is to ensure that the technological requirements of the system can be satisfied. Any new system must not put an undue burden on the existing infrastructure in order for it to be implemented. This will put a significant strain on the technological resources that are readily available. As a direct consequence of this, the client will be subjected to a significant amount of pressure. Because implementing this new system will involve minimal to no further changes, its requirements should be kept as simple as possible [122-135].

The purpose of the study is to determine the degree to which users are happy with the system. This approach will also include instructing the user on how to get the most out of the technology they are using. The user should not be afraid of the system, but rather should regard it as something that must be utilised in their daily lives. The amount of work that is spent into acclimating new users to the system and providing them with training has a direct bearing on the rate of user adoption. As the person who will ultimately be using the product, he is in the best position to provide useful input, which is an absolute necessity for the development process [136-141]. How well users, supporters, and operators of the proposed CIS are able to make use of the system, as well as how keen they are to do so. The management, the employees, the consumers, and the vendors are all considered to be stakeholders. It is important for stakeholders to have access to systems that are easy to use, have low error rates, produce the data that is needed, and are in line with the objectives of the organisation [142-149].

In the field of statistics, linear regression is a method that can be utilised to make forecasts regarding the relationship that exists between a continuous response and one or more independent variables (also known as dependent and independent variables). In the context of linear regression, the term "simple linear regression" refers to the situation in which there is only one explanatory variable, whereas the term "many linear regressions" refers to the procedure in which there are multiple explanatory factors. A distinct method for producing predictions



concerning many dependent variables that are interconnected is known as multivariate linear regression. The unknown model parameters can be estimated using linear regression thanks to the modelling of the relationships with the help of linear predictor functions [150-155]. These models are referred to as linear models. Researchers tend to make the assumption that the conditional mean of the response, given the values of the explanatory variables (also known as predictors), is an affine function of those values. This is not always the case, although it is true the majority of the time. Linear regression, in contrast to multivariate analysis, is only concerned with the conditional probability distribution of the result given the values of the predictors. Multivariate analysis is concerned with the joint probability distribution of all of these variables, while linear regression is only concerned with the conditional probability distribution of the result [156-161].

The technique of linear regression was the very first form of regression analysis to be subjected to extensive, methodical study as well as widespread application. This is owing to the fact that it is easier to fit linearly dependent models to data, and the statistical properties of the estimators that are produced as a result may be identified with more ease than those produced by non-linearly dependent models. This is the reason why this is the case. The realm of linear regression encompasses a lot of ground [162-165]. There are primarily two categories of software programmes, which are as follows: It is possible to use linear regression to train a predictive model when a dataset of response values and explanatory factors is available. The goal of this process is to either make predictions or reduce the number of errors made by the model. After such a model has been created, it can be utilised to make predictions regarding the answer in the event that fresh values of the explanatory variables are gathered in the absence of a matching response value. When used for this purpose, linear regression analysis is helpful because it enables one to quantify the strength of the relationship between the response and the explanatory variables and, in particular, to ascertain whether some explanatory variables may have no linear relationship with the response at all or to ascertain which subsets of explanatory variables may contain redundant information. In other words, linear regression analysis enables one to determine whether some explanatory variables may have no linear relationship with the response at all [166-171].

It is said that an artificial neural network has the characteristics of a recurrent neural network if the nodes in the network are connected to one another in a temporal sequence. recurrent neural networks (RNN). It is able to demonstrate behaviour that is temporally dynamic as a result of this. RNNs are a specific kind of neural network that can understand input sequences of varied lengths by relying on its internal state [172-178]. This ability allows RNNs to perform sequence interpretation (memory). Continuous speech or handwriting recognition is possible with these systems because segmentation is not necessary for its operation. Despite the fundamental differences in how they function, both finite- and infinite-impulse networks are classified as "recurrent neural networks," which is an umbrella name for the two types of networks. Both types of networks exhibit dynamic behaviour over time. It is possible to substitute a traditional feedforward neural network with an unrolled finite impulse recurrent network. On the other hand, an unrollable directed cyclic graph is an example of what is known as an infinite impulse recurrent network. The neural network is capable of having direct control over the storage of both finite and infinite impulse recurrent networks with additional states that are stored. If the newly designed network or graph has time delays or feedback loops, then it may be possible to use it in place of the previous storage system. These regulated states are referred to as gated or gated memory, and they are included in memory networks (LSTMs) and recurrent gated units. There are a few different names for this, one of which is "Feedback Neural Network" (FNN) [179-181].

## Result and Discussion

A data flow diagram (DFD) is a visual model of the process components of an information system, depicting the "flow" of data through the system. Developing a high-level overview of the system with a DFD as a starting point allows for more details to be added as needed. DFDs are also useful for illustrating data analysis (structured design). What data goes into the system, what data comes out, how data moves through the system, and where it is

stored can all be seen in a DFD. Data flowcharts, or bubble charts, serve the same purpose. [182] The top-down method of Systems Design employs DFD as a tool for design. Next, a Level 1 DFD is "exploded" from the DFD in context, revealing some of the model's granularity. The Level 1 DFD illustrates how the system is broken down into smaller components (processes), each of which handles one or more data flows to or from an external agent and ultimately delivers the system's full capability [183-187].

The structured-systems analysis and design technique, often known as SSADM, places a significant amount of emphasis on data flow diagrams, which are one of the three main viewpoints [188-191]. Throughout the course of the development lifecycle of a system, the project's sponsor as well as the end users are required to be kept informed and consulted. With the use of a data flow diagram, users are able to gain an understanding of the functionality, objectives, and process of implementing the system. The data flow diagrams from the older system can be recreated and compared to those from the more recent system in order to facilitate the implementation of a system that is more efficient [192-195]. The user can be shown, through the use of data flow diagrams, how their inputs affect the system as a whole, beginning with the original order and continuing all the way through to the final report. A data flow diagram can be used to lay out the steps involved in the construction of any system. As part of the process of constructing a number of levelled data flow diagrams, the analyst or designer must take into consideration the ways in which the system can be divided up into sub-systems and determine where the transaction data can be found in the data model. Using a Use Case Diagram, one can illustrate the connections, dependencies, and relationships that exist between a group of Use Cases and the Actors that are participating in the process. Use Case Diagrams are a type of communication tool that can assist you in having a conversation with your client about how the system will be used and what features are required. A Use Case Diagram allows you to specify what the system should be capable of achieving, but it does not contain any information regarding its actual implementation [196-197]. The Class Diagram is the primary structural element used in object-oriented modelling. Its purpose is to organise classes. It is used for high-level conceptual modelling of the application's systematics as well as low-level modelling of the application's individual components, and its primary purpose is to facilitate the translation of models into code. Data modelling is another application of class diagrams. Classes in a class diagram are symbols for the entities and relationships that will be the focus of the application's code. These classes are depicted in class diagrams by boxes with three components (fig.1).

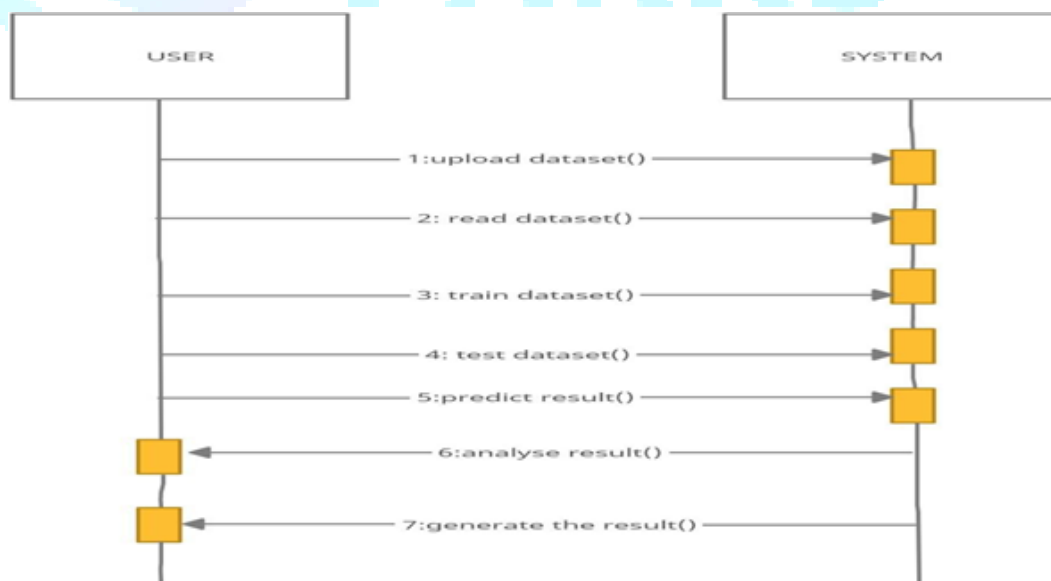


Figure 1: Sequence Diagrams

## Database Design

Designing a database includes building a complete data model. This data model can be used to build the database design, which comprises all of the logical and physical design considerations as well as the physical storage aspects that are essential to the creation of the database. A comprehensive amount of information regarding each entity can be obtained through the use of an entity-attribute data model. Database design is an umbrella word that may be used to categorise a wide variety of unique aspects involved in the process of developing a database system. The best way to understand it is as the logic that is underneath the fundamental data structures that are responsible for holding the information. The relational model is comprised of these several tables and views. A one-to-one correspondence exists between the object classes that an entity or relationship belongs to and the object class itself in an object database. It is possible to refer to the entire design process by using the term "database design," which includes not only the underlying data structures but also the user interface components like forms and queries. This is because the word "database design" can be used to refer to the entire design procedure (DBMS). The third phase of the relational model consists of defining the grouping of information that exists inside the system (i.e., what are the basic objects about which information is being recorded), and then finding the relationships that exist between these groupings of information (or objects). This is not necessary when working with an Object database.

In most cases, someone who is knowledgeable about database design rather than the domain from which the data that is going to be stored originates is the one who designs a database (such as finance, biology, etc.). As a result, the decision on the information that will be entered into the database needs to be made in collaboration with an expert in the field who is familiar with the information that will be required to be entered into the system. The knowledge of the database designer is required at this stage of the requirements analysis process in order to successfully extract the essential information from domain specialists. This is due to the fact that domain specialists aren't accustomed to thinking about the distinct data components that must be retained, and as a result, they struggle to articulate what the database system requires from them. A Requirements Specification can be used to detail the requirements for data storage space.

Entities are the various types of data that can be found in a database under their respective headings. The following can be broken down into four categories: people, objects, events, and places. Everything that you may possibly want to keep in a database can be neatly filed away under one of these categories. If a piece of data cannot be placed into one of these categories, it is most likely an attribute, also known as a property, of an entity rather than the entity itself. In order to make the concepts made in this essay more understandable, we will provide an example. If you were to make a website for a store, what kinds of data would you have to deal with? A location from which to conduct business with members of the general public is known as a store. There is something called a "Shop" and inside of it there is something called a "Sale," "Products" are sold, and "Customers" are purchased. Your data warehouse absolutely needs each and every one of these things added to it. But apart from that, what else is involved in making a sale? A customer enters the business, makes their way to the salesperson, and addresses their question to them. Because "vendors" are individuals, the inclusion of "vendors" requires the existence of a vendor entity.

The following thing to do is to tally up the number of distinct connections that exist between every pair of things. The relationship describes both why each entity is doing what it is doing and how it is related to the other entities, just as it would in the actual world. Customers buy things, sales involve the exchange of these products, and so on and so forth. If there wasn't also a data dictionary, the database wouldn't be complete. Data that describes other data, including information about the database in question, is referred to as metadata. The data dictionary contains the actual database descriptions for Adams's organisation. The vast majority of DBMSs come equipped with a data dictionary that can really be used. A comparison is made between the query and the data dictionary whenever a

database is accessed by the DBMS. Because a database is intended to be created and utilised by a number of different people, it can be challenging to verify that each individual is aware of the types of information that are permitted to be entered into each field. As a result, a data dictionary is an important component to have in order to guarantee data uniformity. There is no one data dictionary format that is widely recognised and accepted by everyone. Different tables contain unique metadata. The only requirement for its utilisation is a data dictionary that can be searched quickly and efficiently.

### System Implementation

During the implementation phase, the fundamental components of a system are conceived and developed (system breakdown structure). It is possible to make system components from scratch, obtain them, or repurpose existing ones. Cutting, drilling, soldering, and polishing are some examples of the procedures that are utilised during the manufacturing of hardware, while programming and testing are two examples of the processes that are utilised during the manufacturing of software. There is a possibility that certain kinds of implementation will call for the utilisation of a manufacturing system that makes use of traditional management strategies and procedures. The objective of the process known as "implementation" is to generate a component of the system that satisfies the requirements that were established for that component during the phase known as "design." The component is constructed with equipment and processes that are common in the industry. This phase bridges the gap between the actions taken to define the system and the phase in which it is integrated. System The strategy that was developed during the planning phase of a project is put into action during the phase of the project known as implementation. The most critical aspect is effectively completing the system and persuading the user that the new system will function well. The current system was finished after a relatively protracted amount of time. Python was the programming language of choice for the development of the suggested system. Because of the way the system was set up, the transmission took a very long time. The graphical user interface and menu structure of the system, on the other hand, make using the system a very pleasant experience for end users. Following the completion of the programming and testing phases of the project, it will then be deployed to the appropriate infrastructure.

It is necessary to construct the executable in order to run it. When it comes time to test the code, the pre-built system is used once more. The code must first be loaded into the system in the form of an executable file before implementation can begin. The purpose of our testing is to locate any problems. When a product is put through its paces, every possible defect or vulnerability is brought to light. It is helpful for testing the functionality of final goods, as well as the operation of finished assemblies and individual parts. The process of putting the software to use in order to verify that it performs as specified and does not fail in an unacceptable manner is known as programme testing. There are a lot of different sorts of tests to choose from. Because there are many different kinds of testing demands, there are many different kinds of tests.

The purpose of unit testing is to verify that the core logic of a programme is operating as designed and that valid inputs will produce the expected outputs. This can be accomplished by verifying that the program's outputs are dependent on the inputs. It is vital to validate the internal flow of the code as well as all of the decision branches. Testing is performed on individual pieces of software that make up an application. It is completed after each component has been finalised, but prior to the components being merged together. This is an invasive form of structural testing that necessitates providing particular information regarding the structure's construction. Unit tests are fundamental tests that are done at the component level and are performed when testing a single business process, application, or configuration of a system. To ensure that each component of a business process complies with the published specifications and generates the required results, each step of the process ought to be subjected to its own individual suite of unit tests. An integration test's primary objective is to validate that an application's many components may be used in concert without causing any disruptions. During testing, the most fundamental outcomes of screens and fields are prioritised, rather than how the screens and fields appear visually. In spite of the



fact that every component was sufficient on its own, as shown by the fact that unit tests were passed, integration tests reveal that the entire thing is correct and consistent. The purpose of integration testing is to unearth problems that surface as a direct result of bringing together a number of separate components.

### Conclusion

Many surveys and analyses have led to the conclusion that applying different machine learning algorithms can improve farming outcomes and, more importantly, help farmers make more money. Farmers make educated guesses based on past experiences and make plans accordingly; if they used ML instead, the margin of error would be reduced and the results would be better. In addition to the considerable role played by improvements in farming machinery and technology, functional information about many subjects also plays an important role. The main idea of this study is to use the crop selection approach in order to address numerous issues in farming. This increases the wealth of India by increasing crop yields to their maximum potential. In our study, we use the method Random Forest (RF) to estimate a crop and then evaluate its performance relative to that of competing techniques. This suggested system will offer advice to growers in the hopes of improving productivity and quality.

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