

## Improving the Effectiveness of the Music Culture Lesson use Modern Information Technologies Significance

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**Annotation:** Information technology is the process of using complex methods and means of collecting, processing, and transmitting information to qualitatively display new information from one perspective to another. This article discusses the specificity and importance of using modern information technology to organize classes in order to increase the effectiveness of music culture classes.

**Keywords:** Modern information technologies, music culture lessons, multimedia, music programs.

**Introduction:** It is known that the process of getting education (getting information) is a process that consists of systematic development of spiritual and mental abilities, formation of knowledge and concepts, and formation of the ability to use the acquired knowledge. This process can be carried out by the student himself or with the help of another person, that is, the teacher.

The goal of education is to provide the student with the knowledge and skills specified in the state educational standards. When the knowledge is accepted and understood by the student, or the student can demonstrate the tasks intended for skill improvement in practice, it can be considered that the teaching has been successful.

**Literature review:** The use of modern information technologies in the field of pedagogy, like all fields, has become the need of the hour. Organization of music culture lessons in school education, which is one of the most promising directions of the development of the educational process, with the help of modern information technologies, increases the student's interest in the lesson and effectively helps to improve his knowledge. Unfortunately, even now, in the third decade of the 21st century, many music teachers in educational institutions do not use computer technologies in lessons. The use of computer technologies in music culture classes remains a topical issue. However, there are conditions for their implementation.

Today, the time of traditional lectures based only on lectures has passed. At a time when the speed of the flow of information is accelerating, it is difficult to attract the student's attention to knowledge if every lesson is not colorful. For this, the teacher needs to constantly search and be creative. In this case, it is especially effective to pass the lesson based on the game-based viewing system. Games should be chosen based on the student's psychology. The method of encouraging to be the first always pays off. Because children always want to show themselves, to be one step ahead of their peers.

**Discussion:** In the field of education, especially in the organization of music lessons, there are computerization, internetization, and informationization processes. As a result of this change, the quality, efficiency and availability of education are improving. It is information technologies that have made student-oriented education more convenient.

In recent years, more and more schools, colleges, lyceums and higher education institutions are turning to the use of information technologies in the study of academic subjects, and information technology is being implemented in the field of education. Informatization means an active process of introduction of computer technologies and new information technologies into production, education, and various spheres of people's social and personal life.

Pedagogist-scientist V.K.Selevko considers the teacher's computer literacy to be an important part of the content of computer technology and includes the following: knowledge of the basic concepts of informatics and computer technology; to know the general structure and functional capabilities of computer equipment; knowledge of modern operating systems; to know the shells and operating tools of modern general-purpose software (Norton Commander, Windows, etc.) and master their tasks; mastering at least one text editor; having basic ideas about programming algorithms, languages and packages; initial experience of using applications that perform utilitarian tasks.

**Results:** Organization of music culture lessons in general education schools with the help of information technologies increases the knowledge and creative activity of students. The music culture lesson requires the teacher's creative approach to the lessons. The teacher can organize musical programs, presentations on the subject, and musical games with the help of computer technology.

In particular, conducting interactive lessons using multimedia technologies is effective. In a typical lesson, the teacher explains the content of the lesson topic, and the students listen, see, remember, write the necessary notes in their notebooks. They readily accept any information.

On the contrary, interactivity allows students to actively participate in the learning process. Children just don't listen. They ask questions, express their opinions, try to understand the incomprehensible parts of the educational material in more detail, discuss, come to conclusions and solutions about themselves.

In interactivity, both sides: the teacher and the students are active, come together and achieve the goals set in the lesson. No student will be left out of the main work in the lesson.

**Conclusion:** Thus, education, work and modern life in general cannot be imagined without information technologies. Today, institutes, universities, gymnasiums, schools, colleges, technical schools and even kindergartens are equipped with the latest computer technologies. The development of computer technologies in music is promising, relevant and objective. Competent and systematic use of information and computer technologies gives students, teachers, researchers the opportunity to more effectively allocate time and realize their creative potential.

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